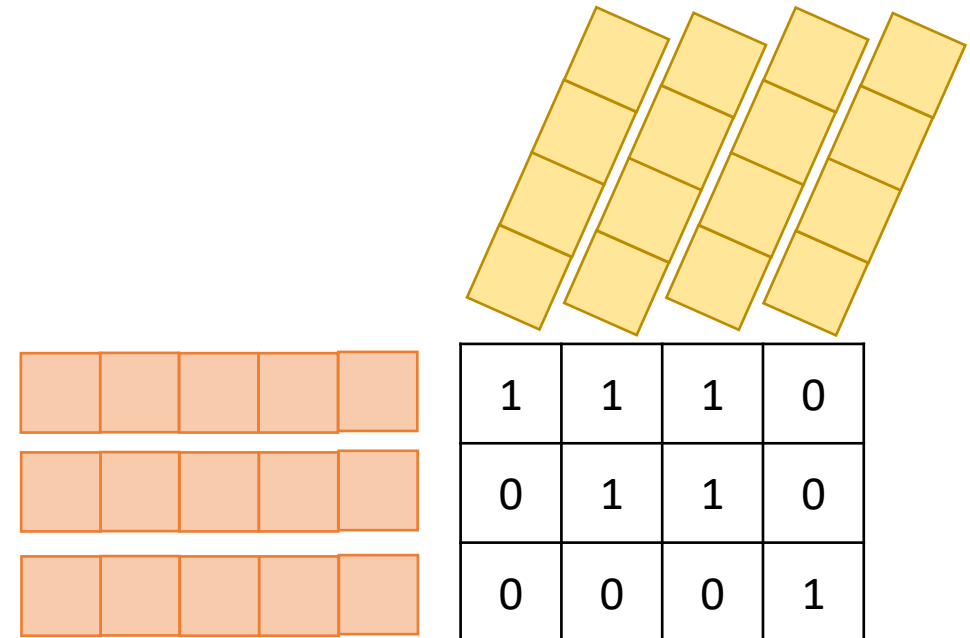


My most recent
developments

Block-based methods

| Mon | Tue | Wed | Thu | Fri | Sat | Sun | Mon | Tue | Wed | Thu | Fri | Sat | Sun |
|--------|--------|--------|--------|--------|--------|--------|-------|-------|-------|--------|--------|--------|--------|
| Blue | Blue | Blue | Blue | Blue | Green | Green | Green | Green | Green | Yellow | Yellow | Yellow | Yellow |
| Yellow | Yellow | Yellow | Yellow | Yellow | Yellow | Yellow | Blue | Blue | Blue | Blue | Blue | Blue | Blue |
| Blue | Blue | Blue | Orange | Orange | Orange | Orange | Green | Green | Green | Yellow | Yellow | Yellow | Yellow |
| Green | Green | Green | Green | Yellow | Yellow | F | Blue | Blue | Blue | Blue | Blue | Orange | Orange |

- Compress sequence constraints into blocks
- Convert to new inter-block constraints



Block-based methods

- Full Blocks
 - Shift types included in block generation
 - + Very few constraints
 - - Exponential #variables in shift types!
- Day Blocks
 - Blocks represent works/doesn't work days
 - + Greatly reduced #blocks
 - - More complex model
- Hybrid method?

Maximal BiClique Optimization

- Merge large number of exclusive constraints
- Tightens relaxation
- Esp. Effective for:
 - Inter-block constraints
 - Shift Rotation constraints

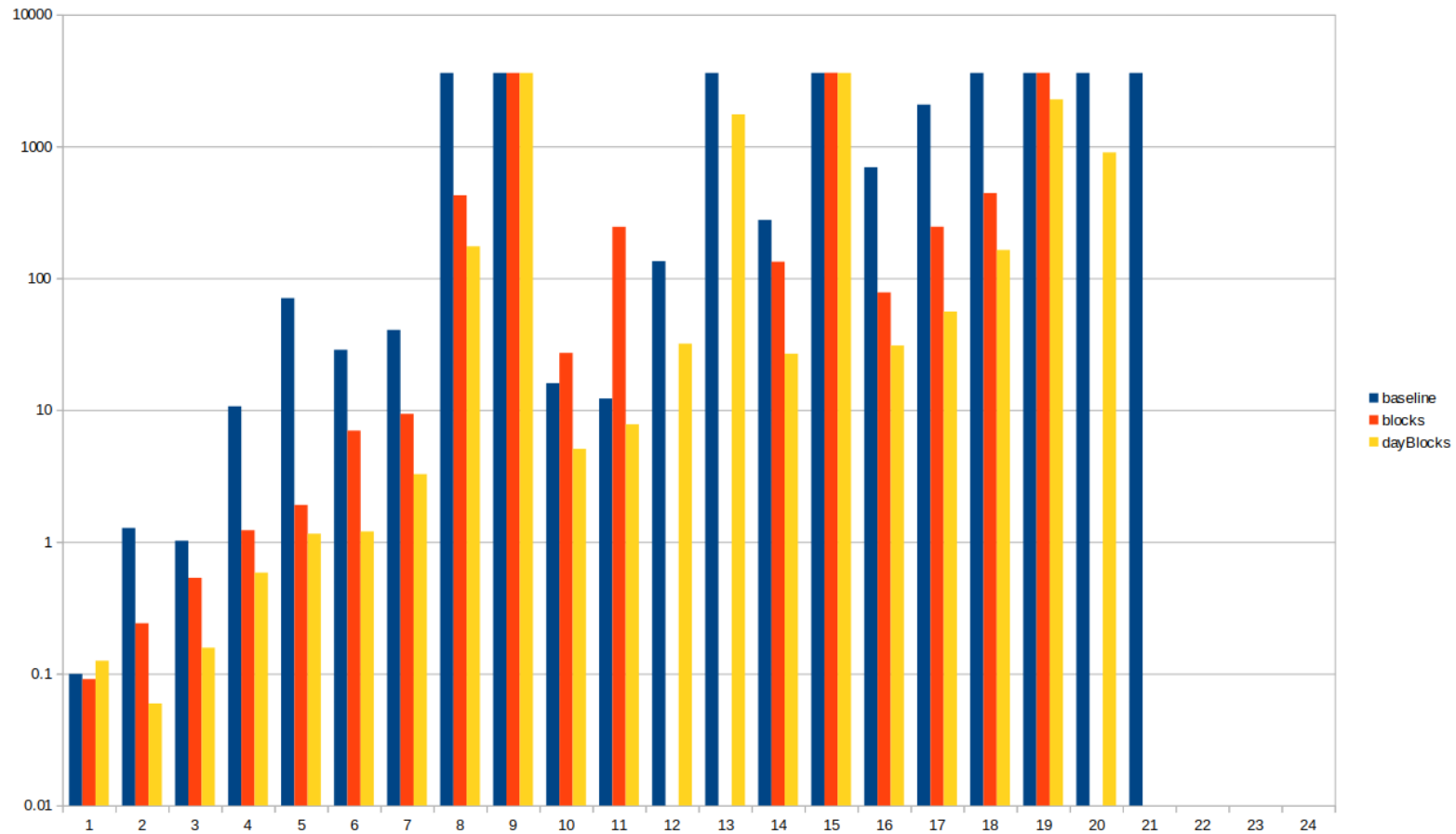
| | | | |
|---|---|---|---|
| 1 | 1 | 1 | 0 |
| 0 | 1 | 1 | 0 |
| 0 | 0 | 0 | 1 |

$$x_r + x_c \leq 1$$

| | | | |
|---|---|---|---|
| 1 | 1 | 1 | 0 |
| 0 | 1 | 1 | 0 |
| 0 | 0 | 0 | 1 |

$$\sum_{r \in R} x_r + \sum_{c \in C} x_c \leq 1$$

Results – Method comparison



Results – Maximal BiClique optimization

