

Partial schedule generation

Partial Schedule Generation

- Goals:
 - Greatly simplify constraints
 - Compromise between full schedule generation and no schedule generation
 - No schedule generation: really complex constraints
 - Full employee schedule generation: Infeasibly exponential number of schedules.

Difficult “ugly” constraints

Mon	Tue	Wed	Thu	Fri	Sat	Sun	Mon	Tue	Wed	Thu	Fri	Sat	Sun
					OR	OR							
	/	s	s	s	s	s	/						

- Weekends are counted Saturday **or** Sunday
 - Consecutive (off) shift counts. Constraints between far away days.
 - Not very elegant to represent as ILP
- Divide into blocks to simplify these.

Schedule is divided into blocks

Mon	Tue	Wed	Thu	Fri	Sat	Sun	Mon	Tue	Wed	Thu	Fri	Sat	Sun

Employee 1 has minimum block size 5.

Each block has a set of allowed sub schedules within that block.

Schedule is divided into blocks

Mon	Tue	Wed	Thu	Fri	Sat	Sun	Mon	Tue	Wed	Thu	Fri	Sat	Sun

Employee 2 has minimum block size 6. => weekends must be included whole in a block

Schedule is divided into blocks

Mon	Tue	Wed	Thu	Fri	Sat	Sun	Mon	Tue	Wed	Thu	Fri	Sat	Sun
Blue	Blue	Blue	Blue	Blue	Green	Green	Green	Green	Green	Yellow	Yellow	Yellow	Yellow
Yellow	Yellow	Yellow	Yellow	Yellow	Yellow	Yellow	Blue	Blue	Blue	Blue	Blue	Blue	Blue
Blue	Blue	Blue	Orange	Orange	Orange	Orange	Green	Green	Green	Yellow	Yellow	Yellow	Yellow
					Grey	Grey						Grey	Grey

Employee 3 has minimum block size 3.

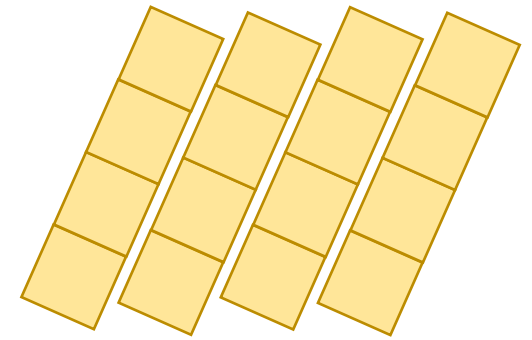
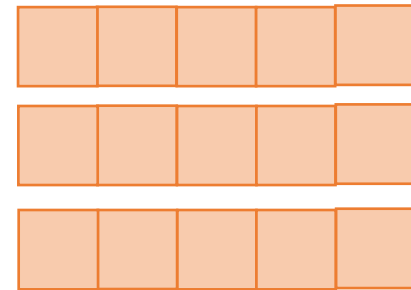
Schedule is divided into blocks

Mon	Tue	Wed	Thu	Fri	Sat	Sun	Mon	Tue	Wed	Thu	Fri	Sat	Sun
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Employee 4 has minimum block size 5.
Free days allow for smaller blocks.

Resulting constraints

- Generate all schedules for each block
 - Keep weekends whole
- Adjacent Block Constraints
 - Co-occurrence allowed Matrix from difficult constraints
 - Consecutive shifts
 - Shift may follow
- Global Constraints
 - Translated from original constraints
 - Number of weekends
 - Total shifts
 - Max minutes



1	1	1	0
0	1	1	0
0	0	0	1

ILP Representation

- Block b of Employee e has possible schedules x_{ebs} :

$$\forall e \in E, b \in B_e: \sum_s^{S_{eb}} x_{ebs} = 1$$

- Adapt Global Constraints from original constraints

- Local Constraints:

$$\forall e \in E, b \in B_e, s \in S_{eb}, r \in S_{e(b+1)}: x_{ebs} + x_{e(b+1)r} \leq 1 \text{ iff } s \text{ and } r \text{ are not compatible}$$

Maximal BiClique Optimization

- Fewer tighter constraints

1	1	1	0
0	1	1	0
0	0	0	1

Performance measurements

Baseline Gurobi

	Time	LB	Best
1	0,107	607	607
2	1,29	828	828
3	0,98	1001	1001
4	10,67	1716	1716
5	70,07	1143	1143
6	20,67	1950	1950
7	29,23	1056	1056
8	3586	1300	1300
9	3601	406	439
10	18,0	4631	4631
11	16,0	3443	3443

Blocks Method

	Time	LB	Best
1	0,08	607	607
2	0,26	828	828
3	0,46	1001	1001
4	1,12	1716	1716
5	3,16	1143	1143
6	4,25	1950	1950
7	15,45	1056	1056
8	640	1300	1300
9	3600	439	439
10	58,16	4631	4631
11	233,7	3443	3443